Let’s return to the example that demonstrated the setUp() and tearDown() functions so you can make one small adjustment to this example. In the addNumbers() function, add a deliberate mistake by attempting to retrieve an element that doesn't exist, as shown in Listing 6-10.

**Listing 6-10. A Deliberate Mistake**

```javascript
function addNumbers() {
    //arg1 doesn't exist!
    var val1 = document.getElementById("arg1").value;
    var val2 = document.getElementById("value2").value;
    return addTwoNumbers(val1, val2);
}
```

Running this test results in, as you would expect, a red bar! Notice that the Errors and Failures text box shows an error (see Figure 6-14).

![JsUnit Test Runner Error](image)

**Figure 6-14. The JsUnit test runner error**

Upon further investigation, you will see the detail information shown in Figure 6-15. This tells you that arg1 doesn’t have any properties and that you should investigate the addNumbers() method to see what’s happening.