template <class Any>
void Swap(Any a[], Any b[], int n)
{
    Any temp;
    for (int i = 0; i < n; i++)
    {
        temp = a[i];
        a[i] = b[i];
        b[i] = temp;
    }
}

void Show(int a[])
{
    cout << a[0] << a[1] << "/";
    for (int i = 4; i < Lim; i++)
        cout << a[i];
    cout << "\n";
}

Compatibility Note

Noncurrent versions of C++ compilers might not support templates. New versions might accept the keyword typename instead of class. Older versions of C++ are more picky about type matching and require the following code to make the const int Lim match the template requirement for an ordinary int:

Swap(xd1,d2, int (Lim));    // typecast Lim to non-const int

Older versions of g++ requires that the template definitions be placed ahead of main().

Here is the program's output:

i, j = 10, 20.